

2019 BHA League Rules (Draft 1)

For Discussion at Council Meeting 1 April 2019

1. Payment Deadlines (NO PAY- NO PLAY)

- SAHA Fees to be paid by 30 April. Teams will initially be billed for 13 players per team. Those teams with a majority under 18 players to apply in writing for the lower fee to be charged by 12 April 2019. Additional SAHA fees will be charged throughout the season for players in surplus of the 13 initially charged. The player list will be populated when a player plays their 3rd game.
- Border Fees to be paid by 30 May.
- Practice, Match and additional SAHA fees to be paid 30 days from date of invoice.
- Failure to meet the deadlines above will result in forfeiting of matches until payment is made.

2. Birth Certificates/ID and Indemnities

- A birth certificate and indemnity form is to be submitted for each u18 player BEFORE the first match they play. To be submitted at the BHA Offices by 1pm on the Friday before first match.
- Adult players are to have ID with them at all matches – to be produced if table needs to verify they are over 18.
- Failure to submit the birth certificate for u18 players will result in them being billed as an adult player.
- A physical copy of the indemnity form is required for each u18 player which must be signed by a parent.
- All players will need to register via the BHA website, which will include an indemnity statement to be accepted (for adult players). This is due by 30 April. URL: <http://borderhockey.co.za/player-registration/>

3. Captains Report

- To be completed by the Captain immediately after the match (preferably). If not submitted to BHA by Monday following the match, point deductions will be applied.

4. Penalties for Cancellation

- All cancellations of fixtures are to be emailed to borderhockey@gmail.com; cc: piderit@iafrica.com and roxannepiderit@gmail.com.
- If cancelled 72 hours prior to the fixture, own match fee will be billed for the match.
- If cancelled 48 hours prior to the fixture, double match fees will be billed for the match.
- If cancelled 24 hours prior to the fixture, double match fees plus a R500 fine will be billed for the match.
- If a team does not pitch for the match, double match, umpire and tech table fees plus a R1000 fine will be billed for the match.
- Matches cancelled due to no pay-no play, will be billed as per 72 hour cancellation.

5. Playing Kit

- Teams are to dress uniformly. Teams have until 30 April to make sure they comply with this.
- Players are to wear shinpads.
- Skins are to be the majority colour of your playing kit.

6. Player Substitution

- A player may not start for more than 1 team in a week of fixtures.
- A player may not start for a higher team and then bench for a lower team. They can start for a lower team and then bench for a higher team.
- A goalkeeper may start 2 games if playing on the field in 1 and goalkeeper in the other.
- Any matches rescheduled by BHA will count as part of the original week fixture for.

7. Team Sheets

- A managers Whatsapp group will be created per league.
- Table Officials allocated for a weekend will be distributed on these groups.

- Team lists must be sent directly to this table official 3 hours before the match. Any changes to the team can be made up to 1 hour before the match. The starting line up must be confirmed 15 minutes before the match.

8. Player Releases

- Any player releases must be emailed to borderhockey@gmail.com. These must be received by 1pm on the Friday before the fixture in which the player will play for their new club.
- Players moving from another province must provide provincial clearance in addition to the club clearance.

9. Postponements

- Postponements are only arranged by BHA. Teams are not to enter into their own arrangements with regard to fixtures.
- Postponements will be considered for specific circumstances (Loadshedding, Border Players, Emergency Situations, Compassionate Grounds). Requests for postponements are to be emailed to borderhockey@gmail.com. Only those requests falling within the circumstances listed above will be considered.

10. Bye Weekends and Player Movements

- Teams are reminded that if a player who has started for a higher team the week before, plays for a lower team when the higher team has a bye, that player will need to remain in the lower team for 2 weeks before returning to the higher team.